# HANSON ELECTRONICS

## HE123 BeagleboneBlack 48 output pixel controller User Manual





The HE123 is a pixel controller board operated via a BeagleBone Black (BBB) or Beaglebone Green (BBG) single board computer. It uses design elements of the RGB123 48 output pixel board and can be controlled with Falcon Player (FPP). The HE123 is the motherboard that the BBB plugs onto. Up to 2 optional daughter boards (of 3 types) can plug onto it as well. The 48 outputs are for 2811 and compatible pixels.

Dimensions and user manuals are available on website where applicable. This manual covers both the HE123 and HE123 Mk2. Differences will be noted.

Screenshots and configurations shown and described in this manual suit Falcon Player version 4.1. Older and newer version may and will differ in some of the configuration.

> Revision 1.4 17-Sep-2020

http://www.hansonelectronics.com.au

#### https://www.facebook.com/HansonElectronicsAustralia

The HE123 is a motherboard designed to be run off a Beaglebone Black (BBB) or Beaglebone Green (BBG) single board computer and is compatible with the RGB123 48 output cape that it is designed around.

The HE123 has 16 fused pixel outputs and 2 expansion headers to allow for the addition of an additional 32 outputs. The additional outputs can be facilitated by the HE123-RJ, the HE123-TX or HE123-PX. The HE123 can be run off either Falcon Player (FPP <a href="http://falconchristmas.com/forum/index.php?board=8.0">http://falconchristmas.com/forum/index.php?board=8.0</a>) or the Ledscape library (<a href="http://falconchristmas.com/forum/index.php?board=8.0">http://falconchristmas.com/forum/index.php?board=8.0</a>) or the Ledscape library (<a href="http://falconchristmas.com/forum/index.php?board=8.0">http://falconchristmas.com/forum/index.php?board=8.0</a>) or the Ledscape library (<a href="https://falconchristmas.com/forum/index.php?board=8.0">https://falconchristmas.com/forum/index.php?board=8.0</a>) or the Ledscape library it will be the only method discussed. The non pixel features of the HE123 aren't supported with LEDscape. Falcon Player (formerly Falcon Pi Player) is developed and maintained on the Falcon Christmas forum. First line support is via the forum with further support via the Falcon Player Facebook page and the Falcon Player github repository.

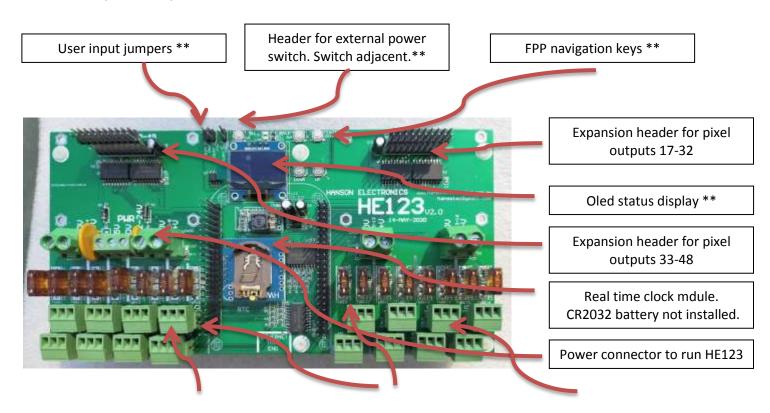
The HE123 is supplied with 7.5A output fuses and without a Beaglebone Black (unless ordered with 1). It can be powered from either 5V or 12V. The 5V supply should be stable and vary no more than +/- 0.1V. The 12V supply can actually be anywhere in the range of 8-24V but 12V is the nominal voltage. Reversing the power or connecting up to both the 5V and 12V inputs at the same time may damage components on the board or the BBB. The BBB is powered from the same power source as the HE123.

There is a real time clock (RTC) that can be used for scheduling a show. It uses a CR2032 battery which isn't supplied. The RTC only needs to be used if the HE123 is used in Player (standalone) or Player (master) AND the HE123 doesn't have a connection through a network to the internet and thus have access to a time server.

Care should be taken when plugging the BBB on top of the HE123 to ensure that no pins are bent and that there is no mis-alignment of the header pins. The Ethernet connector comes out the same end as the pixel connectors (see above picture).

## **HE123 motherboard**

- 16 fused pixel outputs with 4 outputs per power input
- 2 expansion headers of 16 pixel outputs each
- inbuilt real time clock
- connects to HE123RJ, HE123TX, HE123PX
- header to take the Beaglebone Black power switch to the outside of an enclosure. A normally open switch can be connected to this header for powering off the BBB.
- can be powered by 5V or 12-24V



Pixel outputs 1-8

Pixel outputs 9-16

Features marked with \*\* are on HE123Mk2 but not original HE123.



BeagleBone Black (BBB) is used for running Falcon Player and operating the He123 pixel controller. It can also be used for other lighting control gear. The BBB is the brains that controls the HE123 and provides storage for sequences and has the Ethernet access. The BBB is not supplied with the HE123. <u>http://www.hansonelectronics.com.au/product/beaglebone-black/</u>

A Beaglebone green is virtually identical to the BBB with the exception that 2 grove connectors replace the HDMI ouput.





http://www.hansonelectronics.com.au/product/beaglebone-green/

## Throughout this manual the Beaglebone Black is used. The BBG can as easily be used.

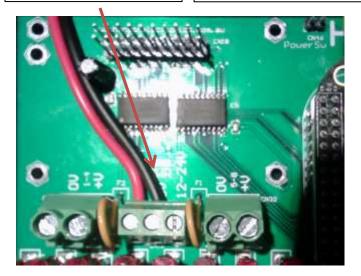
# **Connection Examples**

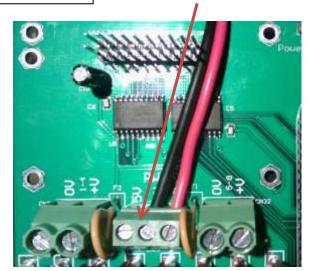
**HE123 Power** 

HE123 powered from 5V

HE123 power connector (between pixel power connectors for outputs 1-4 and 5-8)

HE123 powered from 12V





The Beaglebone Black (BBB) is powered from the HE123. The board and BBB are powered via the 3 way terminal located between the power connectors for pixel outputs 1-4 and 5-8. Depending on the voltage that the board is to be powered from it would be connected to either the 0V and 5V terminals or 0V and 12-24V terminals.

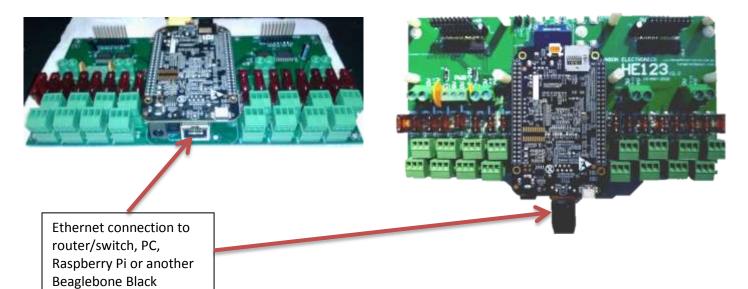
Connecting higher than 5.1V to the 5V input of the HE123 will likely damage the BBB immediately and may damage components on the HE123 and daughterboards if they are connected.

There is a 5V power led to the right of the BBB socket (below where the pixel outputs 33-48 daughterboard mounts) There is a header terminal for a power switch mounted to the top left of the BBB location. This switch works in parallel with the power switch on the BBB.

## Ethernet

The Beaglebone Black has an Ethernet connector on it which should be located at the same end as what the pixel output connectors are on the HE12. (see below photo).





## **Falcon Player (FPP) Configuration**

The Falcon Player user manual is always an ongoing project and it can be found at <a href="http://falconchristmas.com/forum/index.php/topic,7103.0.html">http://falconchristmas.com/forum/index.php/topic,7103.0.html</a>

The below screenshots show some of the configurations accessible via the FPP web interface required when setting up and using the HE123. The appearance and potentially placement of some configurations may change with different versions of Falcon Player.

In the setup description only the Beaglebone Black (BBB) is described for brevity. The exact same setup process is used for the Beaglebone Green (BBG).

The first step to setting up the HE123 is to install and configure Falcon Player.

See <u>http://falconchristmas.com/forum/index.php?board=8.0</u> for information and support for Falcon Player.

The Falcon Player image needs to be downloaded from <a href="https://github.com/FalconChristmas/fpp/releases">https://github.com/FalconChristmas/fpp/releases</a> The image will have a name like FPP-v4.1-BBB.img.zip with the version number being whatever is current (or the older 1 that you choose to use) and BBB indicating that it suits the Beaglebone Black (and Green). Download and save the image. The image will then need to be "burnt" onto a micro SD card using a program like Balena Etcher (<a href="https://www.balena.io/etcher/">https://www.balena.io/etcher/</a> ). The SD card should be 8GB or larger and Speed Class 10 (V10) or faster. Run Etcher, select the FPP-v\*.\*-BBB.img.zip image that you previously downloaded, Etcher should select the SD card and select "Flash". You may have to give to okay to Windows User Account control to allow Etcher the permission to run the burning/etching/flashing process.

A brief (bad) setup video for burning FPP is at <a href="https://www.youtube.com/watch?v=9M1EhyadXNA">https://www.youtube.com/watch?v=9M1EhyadXNA</a>

It is recommended that the initial setup of Falcon Player on the BBB/BBG is done via the USB cable that is supplied with the BBB and with the BBB not plugged onto the HE123.

Install the previously burnt micro SD card into the BBB. Plug the supplied USB lead into the BBB and your computer. You will potentially be prompted to install a virtual com port. After the com port is installed you can then access Falcon Player on the BBB via a web browser and the IP of 192.168.7.2 (for Mac and Linux the IP is 192.168.6.2)

When you login via the browser you will be taken to the status page. The screenshot below shows the status page that has that previously been setup. When you first login the FPP Mode will be in Player (Standalone) and there will be no schedule or playlist listed.

With many/most of the settings changes you will need to click on save and many require a start of the Falcon Player daemon (FPPD) which is the background program that actually is the main Falcon Player program.

		Falcon Player - FPP	6	In orde to be abl
Blaban/Conton)	<ul> <li>Dariant)</li> </ul>		10 March 10	to acce
	SD card has annual space.		de a new storage partition.	the BE
FFFD Made Tritge .	No. 1991	(Program Cowrol)		once yo
FFFD Instein FFFD is ranging FFF Tases This Feb 14 10 19 10 UTC				disconne
		11.11.2017 Julies Judies and Rein Secured		from the
(Johne)		FL. J. DEP. Sylver Probabilities and Even Reserved	2	USB cab
Galaxie Datablina Dalah Prin Reso	Datases Databases Name Proc Sons			
	10 1000 0 0 1 1 10 1795 1 1 1			ar
	8 m 1 1 1 7 m 1 1 1			connect
1 300. 0 1 0 1 071. 0 1 0	10 100 1 1 1 4 100 1 1 1			
3 411 5 5 5 3 421 5 5 5 3 421 5 5 5 5 421 5 5 5 5 421 5 5 5 421 5 5 5 421 5 5 5 4 5 4 5 5 5 5 5 5 5 5 5 5	4 240 4 5 1 4 200 4 3 1 4 200 9 1 4			Ethern
10 101 X 1 X 10 403 0 1 0	4 300 1 1 1 4 300 1 1 1			network
2 36 1 1 1 2 36 1 1 1	4 200 1 3 1 4 200 0 1 3 1 4 200 0 1 1			wou
1 H 1 I I				sugge
D 101 X 1 1 1 101 X 1 1				immedia
2 170 3 5 5 3 100 5 5 5 2 170 5 5 5				
31 4204 4 1 4				ly setti
2 00 0 0 0 3 27 0 0 4 0				up t
27 147R 0 1 1 11 101R 1 1 1				netwo
				a
		Annual Constants Annual 1778.		maki
		eren dizende anna, ann		t

connection a Static connection rather than DHCP. Being static means that every time that you power up the BBB it will be accessible on the same IP whereas DHCP relies on a computer or router that has DHCP server capability to assign an IP address at each power up.

The network setup page is under the Status/Control tab at the top left of the FPP web page.

Falcon Player - FPP en. 41 He Network Configuration (Interface Settings) wiri. Select an interface name to configure the network information for that interf Interface Max Teterface Mode W. Sealer DHCF IP Address 10.0.0.15 Peg Consider in 215,255,0.0 10.0.0.138 Fing Gaiancar Hest & DNS Sections Hatting EPD Tare . Description ine. DOD Server Made (8 Manual C DECE DNR Server L Phis DNB Server 2 88.4.4 (Jeg.) Tethering Tethning Made Dise Tethering Interfac Tethering Technology . Teheing SSID 770 eng Pro Shared hey (PSK) Warehop Tarrong on referring war reads FPP our adults. The WIPI adapter will be used for techning and will fina not be usable for normal servicel operations. The WIPI seller IP address will be 192, 101.8.1. for Elements between bottempolaritation for Count fan Address States (12, 102, 12). On BengleBenne, USB tethning in an adabte unline Complete tethning in sending. The IP address for USB tethning round be 192,168.6.2 (OSX Linux) or 192,168.7.2 (Windows). Interface Routing } Date Reating between network interfaces Anised Sectors Anital State www.fileschriefen.com

This screenshot shows the network setup page with a static IP set to 10.0.0.160 which is a suitable IP for my computer network. 10.0.0.x and 192.168.0.x are the 2 most common ranges. The netmask of 255.255.0.0 allows connection between 10.0.0.1 and 10.0.255.255 for a 10.0.0.x network or 192.168.0.0 and 192.168.255.255 on a 192.168.0.x network. The gateway IP is the IP of the router that it is connected to.

The Host name is an individual name that allows access to that instance of Falcon Player via a "name" rather than an IP. By default the Host Name is "FPP" which means in your browser you can access the webpage via http://FPP rather than 10.0.0.160 for instance. If you have multiple Falcon player installations then having different names for each makes sense. They could be named FPP1, FPP2 etc or FPP\_House, FPP\_Yard etc.

The DNS server mode I would recommend setting to manual and using the Google public DNS servers of 8.8.8.8 and 8.8.8.4. If you are experienced in computer networking you may choose other DNS servers like your own ISP providers DNS servers. The DNS server needs to be configured so that Falcon Player can access Github for any potential updates.

What needs to be configured within FPP depends on what mode you will be running in. Below is a brief description of what the modes do and what needs to be configured for each mode.

#### **FPP global settings**

-time and date.

-If the HE123 will be used to no connection to the internet then CR2032 battery needs to be installed and RTC time set

-If connected to the internet then enable NTP and select time zone.

-Oled display. The HE123 Mk2 has an oled display for viewing the status and accessing settings.

-Channels. The channels that are to be used must be matched up with your sequencer

-Outputs. The 16-48 channels of the HE123 must be matched up with channels assigned to the desired outputs -If the HE123 is used in 1 of the modes that requires audio playback then the usb audio device must be selected

## **FPP Modes**

**Player (standalone)**. This mode is as it sounds. The HE123 and BBB running FPP run entirely without user input and plays back sequences configured in a playlist to a schedule. All data for all channels and all media is stored locally. This is usually on the same micro SD card as Falcon Player.

-time and date. (see global settings above)

## -Sequences and media (if needed)

-Playlist/s of sequences and the matching media

-Schedule of playlist/s

**Player (master)**. The mode is the same as the standalone mode except that it will send sync packets to remote instances of Falcon player to control them. The master may have only the channels in the sequences and media required for the HE123 on the micro SD card or it may have all the data for the remotes as well. Depending on how the sequences are installed onto the SD card it can be either part or all.

All the configurations used for standalone player must be configured the same way

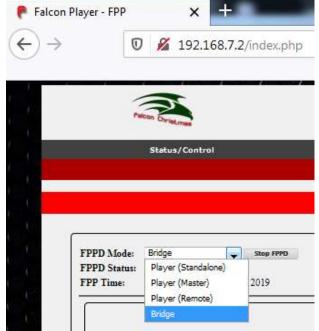
-IP's for instances of Falcon Player running in Player(remote) mode

**Player (remote)**. This is an instance of Falcon Player that will use sync packets from a FPP master (or it can also be done from Xscheduler). Falcon Player will use sequences stored on its local micro SD card and will play them according to the sync packets from the master. This mode allows for very limited Ethernet traffic as it's just the timing being sent by the master and all the sequence data is local.

- Sequences and media (if needed). Depending on how the sequences are uploaded to Falcon Player the sequence may have all the channels or only those required for this instance of FPP.

**Bridge**. This mode allows the instance of Falcon player on the HE123 to act as if it is a standard E1.31 pixel controller. All sequence data is sent via Ethernet from another source like Xlights on a PC, Falcon Player in Player(standalone) mode or similar.

The Falcon Player mode is selected on the status page as shown.



If the Real Time Clock (RTC) is needed due to the HE123 being configured as a Player and having no internet connection to use to get access to a time server then a CR2032 battery will need to be installed in the RTC module located between the BBB mounting headers.

The RTC type needs to configured as a DS1307 type on the Time tab.





	192	168.7.2/channelhp.di.phy	97). 		nn⊚ … ⊚ ₫	Q, Search			Ś	G a		© >>	2
	A				Player - FPP					ł	ì		
	Balloa/Con	999 - El	Contact Billion			Input/Datpat Stin				. meter			
			Base co	infiguration has chan	iged. Rebeat Require	second .							
				Cha	mast liques							Page Fi fe	10.04
.31/AitW	+ Decision												
	n to cuge												
				EL31/ArtNet B	ridge Mode Univer	ses						-	-
				28									
	ount: +t												
	00m. +2												
	Contraction (Contraction)												
	. Des	. Avera	famul	FPP Chann	uel .			Universe					
		Description	Input Type	FPP Chann Start	End			Universe Count		s	ane .		
lans	Active		Input Type 81.31 Malace			1				5		¥	
lans	Active 2		Type	Start	End		1	Count	1		10	4 1	
Inpot	Active 2 12 12		Type 81.31 - Maltice 🖕	Start	End 310	1	a( 10 ) 10	Count	-		10	40 AU	
Inpot	Active (2) (2) (2) (2) (2) (2)		Type 81.31 - Malica - 81.31 - Malica -	Shart 1 511	End \$10 \$030	1		Count 1 1		3	10 10 10	104 - 44 - 46 - 46	
Impol 1 2 3	Active		Type 81.31 - Multer - 81.31 - Multer - 81.31 - Multer -	511 1 1021	End \$10 \$1020 \$1530	1 2 2		Count 1 1	10 (10 (0) (0) (0)	5 5 5	10 10 10	46.984 44- 44- 44-	
Import 1 3 4	Active 2 12 12 12 12 12 12 12 12 12		Type E1.31 - Multice - E1.31 - Multice - E1.31 - Multice - E1.31 - Multice -	5147t 1 511 1021 1531	End 110 5 1020 5 1530 2 040	1 2 2 4		Count 1 1 1 1	10 10 10 10 10 10	9 9 5 5	10 10 10 10	all delate as at at at	
Impat 1 2 3 4 5	Active 2 12 12 12 12 12 12 12 12 12		Types E1.31 - Multica + E1.31 - Multica +	5tart 1 511 3021 1331 2041	2md 110 1530 2040 2550	1 2 4 5		Count 1 1 1 1 1	10 (10 (10 (10 (10 (10 (10 (10 (10 (10 (	9 9 5 5 5	10 10 10 10	an in 16 10 m m m m	
Impat 1 3 4 5 6	Active 22		Type           01.31 - Multers	52art 1 811 3021 1331 2041 2041	2040 1530 2040 2550 3060	1 2 4 5		Count 1 1 1 1 1 1 1 1 1	0.00 (0.00) (0.00) (0.00)	9 5 5 5 5	19 19 19 10 10	an an at 10,000 at at 20,000	
Imput 1 3 4 5 6 7	Active: 92 92 92 92 92 92 92 92 92 92		Type           61.31 - Multice •	51art 5 3021 1331 2041 2381 3041	End \$10 \$100 \$500 \$2040 \$250 \$3060 \$3570	1 2 4 5 8 7	and the set of the set of the set	Count 1 1 1 1 1 1 1 1	10 (10 (10 (10 (10 (10 (10 (10 (10 (10 (	9 5 5 5 9 8	10 10 10 10 10 10	and age have and below we are but	
Lees Impost 1 3 4 5 6 7 6 7 6	Active: 92 92 92 92 92 92 92 92 92 92 92 92 92		Type 81.31 - Molece - 81.31 - Molece - 81.31 - Molece - 81.31 - Molece - 61.31 - Molece - 61.31 - Molece - 61.31 - Molece - 81.31 - Molece - 81.31 - Molece -	514ert 1 3021 2024 2034 2034 2034 2034 2034 2034	End           313           1520           1550           2040           2550           3000           3570           4080	1 2 4 5 8 7 8		Count 1 1 1 1 1 1 1 1 1 1 1 1 1	10 10 10 10 10 10 10 10 10	9 5 5 5 9 5 8	10 10 10 10 10 10	No an an an an Ac Ac An an an an	
Impol 1 3 4 5 6 7 8 9	Active: 92 92 92 92 92 92 92 92 92 92 92 92 92		Type           01.31         Mains +           21.31         Mains +	Start 1 511 1021 1931 2041 2041 2041 3041 8871 4081	End           310           0.0320           1.530           2.040           2.950           3.000           5.570           4.082           4.482           4.482	1 2 4 5 8 7 8 8		Count 1 1 1 1 1 1 1 1 1 1 1 1 1 1	0.00 (0.00) (0.00) (0.00) (0.00)	9 5 5 9 5 8 5 5 5 5 5 5 5 5 5 5 5 5 5 5	19 10 10 10 10 10 10 10 10	an inter any site and just has any second	
1 2 3 4 5 6 7 8 6 7 8 0 10	Active: 92 92 92 92 92 92 92 92 92 92 92 92 92		Type           01.31         Molece +	Start	End           313           0.020           1630           2040           2550           3000           3570           4080           4090           5100	1 2 4 5 8 7 8 8 8 10		Count 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	00, 00, 00, 00, 00, 00, 00, 00, 00, 00,	9 5 5 9 5 8 5 5 5 5 7	19 19 10 10 10 10 10 10 10	the an out of the last dis life and the set of the	
10000000000000000000000000000000000000	Active: 92 92 92 92 92 92 92 92 92 92 92 92 92		Type           01.31         Molece +	51art 1 511 1021 1031 2041 2041 2041 2041 2041 3071 4071 4071 5101	End           313           0 030           1530           2040           2550           3060           3570           4080           5300           5510           5500           5510           5510	1 2 4 5 8 9 8 9 10 11	and the second and the second second and the second	Count 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		9 5 5 8 5 8 5 5 5 5 5 5 5 5 5 5 5 5 5 5	19 19 10 10 10 10 10 10 10 10 10	te se	
10000000000000000000000000000000000000	Active: 92 92 92 92 92 92 92 92 92 92 92 92 92		Type           01.31         Males a           21.31         Males a	Shart	End           110           0 0020           1530           2040           2550           3000           3570           4030           5100           5100           5100           5100           5100           5100           5100           5100	1 2 4 5 8 7 8 10 10 11 12		Causert 1 1 1 1 1 1 1 1 1 1 1 1 1		9 5 5 9 5 5 5 5 5 5 5 5	19 19 10 10 10 10 10 10 10 10 10 10	and the set of the and and has been also been and the set	
1 1 3 4 5 6 7 8 6 7 8 6 7 8 0 10 11 11 12 13	Active: 92 92 92 92 92 92 92 92 92 92		Type           01.31         Valence +           01.31         Valence +	51441 1 511 3021 2041 2041 2041 2041 2041 3041 4091 4091 5401 5401 5401 6121	End           313           020           1530           2040           2550           3080           3570           4080           54940           5106           5106           5410           64190           5106           5410           6430	1 2 3 4 5 6 7 8 8 9 10 11 11 11 11		Conunt 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	LU LU LU LU LU LU LU LU LU LU LU	the set are set on the set of the set of the set of the set of the	
1 1 2 3 4 5 6 7 8 6 7 8 0 10 11 11 12 13 14	Active: 92 92 92 92 92 92 92 92 92 92 92 92 92		Type           01.31         Molece +           81.31         Molece +	51441 1 514 1021 1221 1221 1221 2091 200	End           310           0.020           1630           2040           2050           3000           3570           4080           4190           5100           5500           5510           4080           5510           5500           5510           6120           51140           5140	1 2 3 8 5 5 7 8 7 10 11 11 11 11 11 11 11 11 11 11 11 11		Conunt 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		9 5 5 9 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	LU LU LU LU LU LU LU LU LU LU LU	and the set of the set	

If using the HE123 in bridge mode in which it will act like a standard E1.31 pixel controller the universes and FPP channels will need to be reconciled on the Input/Output Setup> Input >E1.131/ArtNet Bridge page. On this page the universes that are in use in your sequencer will need to be matched. Care should be taken to not mistakenly set the size to 512 channels as in most cases the universe size will be set to 510 or a smaller multiple of 3.

Channels that will be used for the pixel outputs need to be configured under Input/Output Setup -> Channel Outputs -> E1.31. If not using as Master then there is no need to tick the Enable E1.31 output but all of the required FPP channels, universes and universe sizes need to be configured. Once configured and saved, change to the BBB tab, select RGBCape48F as the cape type, configure whichever of the 48 outputs are used. The RGB Cape48C setting doesn't control all the outputs and changes the output order.

The 1<sup>st</sup> 16 outputs are on the HE123 motherboard and the other 2 groups of 16 are from the two optional daughterboards. Save after configuring. The FPPD will need restarting after changes.

The BBB the screenshots are of is configured with a static IP of 10.0.0.160 and was configured with the default hostname of FPP. The above screenshot is the Status display in Bridge mode. The IP of 10.0.0.160 isn't shown (Host

FPP (10.0.0.160)) as the screenshot was taken whilst connecting to the BBB via the virtual USB Ethernet IP of 192.168.7.2.

The HE123 Mk2 has an oled display. If it hasn't been detected and working then on the Status/Control> FPP Settings page on the System tab the oled Status Display type needs to be set to 128x64 I2C (SSD1306).





#### Falcon Player - FPP 4.1 Heat FPP (

**Channel** Outputs

E1.31 / ArtNet / DDP 888 Strings LED Panels Other

Next         Piect         Grand         Constr         Constr <th>ixel Timing: Done String</th> <th>AGBCape46F Normal (we281x) • Bayert</th> <th>•</th> <th></th> <th></th> <th></th> <th></th> <th>Pre</th> <th>ss F2 to ar≢</th> <th>o set the</th> <th>start channel o</th> <th>n the next w</th>	ixel Timing: Done String	AGBCape46F Normal (we281x) • Bayert	•					Pre	ss F2 to ar≢	o set the	start channel o	n the next w
1) 0 1 0 1 0 1 0 1 0 1 0 1 0 <t< th=""><th>2251111</th><th>14 NAVAS</th><th></th><th></th><th></th><th></th><th>Direction</th><th>Color</th><th>Nuff</th><th>Zig</th><th>Bright-</th><th>Gamma</th></t<>	2251111	14 NAVAS					Direction	Color	Nuff	Zig	Bright-	Gamma
1       102       1       1       1039       Prend       4       4       0		a same of the second	and the second se					A LOW DO NOT THE OWNER.				
1       111       10       1       2040       Funant       4.6       0       0       0       0.000       1.000	2) 0		511	170 0	1.0	1020	Fernand	888 .	0.0	0 0	100% .	1.0
5)       6       2041       100       1       2500       Franzi -       480       0	2) 0		1021	170 2	1.1	1530	forward .	8:38 .	0	0		10 🚊
0       0       100       1       0       000       0 <td></td> <td></td> <td>1231 🚍</td> <td></td> <td>1.2</td> <td>2040</td> <td>Ferward</td> <td>4GB .</td> <td></td> <td>0 =</td> <td></td> <td>1.0 ≑</td>			1231 🚍		1.2	2040	Ferward	4GB .		0 =		1.0 ≑
9       0										ALL STREET		
9       9			Constant and the second	100 C								Contraction of Contract
Busewings         Standard	12 123		Contraction of the local division of the loc		the second second			(California)		And a lot		alabara alle
9)       9)       9)       9)       90 <td< td=""><td>Collected and</td><td>a contraction</td><td>2371 =</td><td>170 F</td><td>1.0</td><td>4080</td><td>Fernier#</td><td>RGB 🕌</td><td>0 7</td><td>D</td><td>100%</td><td>1.6 ¢</td></td<>	Collected and	a contraction	2371 =	170 F	1.0	4080	Fernier#	RGB 🕌	0 7	D	100%	1.6 ¢
100       0       454.9       0 </td <td></td> <td>Type Scandard .</td> <td>4081 1</td> <td>170 -</td> <td>1.1</td> <td>4750</td> <td>Presser</td> <td>200</td> <td>- H</td> <td>0.0</td> <td>1005</td> <td>7.0 #</td>		Type Scandard .	4081 1	170 -	1.1	4750	Presser	200	- H	0.0	1005	7.0 #
11)       0       1010       1010       1010       1010       10000       1000       1000 <t< td=""><td>14- 11- 1- 1- 1- 1- 1- 1- 1- 1- 1- 1- 1- 1</td><td></td><td>the Parallel States</td><td>All and a second second</td><td>the second se</td><td></td><td></td><td>and the set of the</td><td></td><td>Arts Contractor</td><td></td><td></td></t<>	14- 11- 1- 1- 1- 1- 1- 1- 1- 1- 1- 1- 1- 1		the Parallel States	All and a second second	the second se			and the set of the		Arts Contractor		
10       0       100       0       100       0 <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>Calorent action</td> <td></td> <td></td> <td></td> <td></td>								Calorent action				
13)       0       141.1       170 °       1       7       0 <td< td=""><td></td><td></td><td>and the second</td><td></td><td></td><td></td><td></td><td>Charles and the second</td><td></td><td>-</td><td></td><td>and a state of the state of the</td></td<>			and the second					Charles and the second		-		and a state of the
14)       9       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10       100       10				170 0	Contraction of the local division of the loc					- Andrewson -		And a local division of the local division o
1       1			6631	170 5	1 2			A COLONIA COLONIA	0 2	0 1		
110       7481       170       1       8.840       Farmed       MdB       0			A	744.9	* 14C	area.			- W	1.8		1 A W
160       7481       170       1       8.840       Farmed       Kdk       0       1       1.00%       1.4       0         177       Image: Standard       Standard       Standard       Standard       0       0       1.00%       1.4       0         19       Image: Standard       Standard <th< td=""><td></td><td></td><td>1141</td><td>1100</td><td></td><td>10.04</td><td>Things a</td><td>8.00 ·</td><td>2</td><td></td><td>100210 -</td><td>24</td></th<>			1141	1100		10.04	Things a	8.00 ·	2		100210 -	24
Example Type         Example Type<				A DOWN THE OWNER				1000		and the second second	100% -	
19       0		Tite Standard +		222291	191R	19359(4)	Sector Sector	and a set of the	1017	114		1000
19       9441       170       1       9690       Press       806       0       0       0       100%       1.0       <	17) 0		0101 0	170 2	1.2	8670	Forward .	8.08 .	0 🗄	0	100% .	1.0
20.0       4991       170       1       10000       fermand       608       0       0       100%       1.0       1.0         21.0       10011       170       1       1070       1       1070       1.0       1070       1.0       1070       1.00%       1.0       100%       1.0	18) O		8671 🗄	170 0	1.0	9150	Forward	RGB .	0.0	0 =	100% .	1.0 🛱
21)       •       10201       170       1       10710       Forward       468       0       0       100%       1.0       1.0         22)       •       10711       170       1       11220       Forward       468       0       0       100%       1.0       1.0         24)       •       11731       170       1       112240       Forward       468       0       0       100%       1.0       1.0         24)       •       11731       170       1       12240       Forward       468       0       0       100%       1.0       1.0         25)       •       12241       170       1       12240       Forward       468       0       0       100%       1.0	19) •		9181	170	1.2	9690	Forward +	RG8 +		0	100% -	1.0
22)       •       10711       170       1       11220       Forward •       468       0       0       100%       1.0       10         23)       •       11221       170       1       1220       Forward •       468       0       0       100%       1.0       10         25)       •       11221       170       1       12200       Forward •       468       0       0       0       100%       1.0       0         25)       •       12211       170       1       12200       Forward •       468       0       0       0       100%       1.0       0         27)       •       12251       170       1       12260       Forward •       468       0       0       0       100%       1.0       0         28)       •       12251       170       1       14420       Forward •       468       0       0       100%       1.0 <t< td=""><td>20) •</td><td></td><td></td><td>the second s</td><td>0.19</td><td>10200</td><td></td><td></td><td></td><td>0 🗐</td><td></td><td>Carl Lawrence Contra</td></t<>	20) •			the second s	0.19	10200				0 🗐		Carl Lawrence Contra
23)       11221       170       1       11230       Ferrand ,       668       0       0       100%       10       0         28)       11231       170       1       12240       Ferrand ,       668       0       0       100%       10       0         28)       11231       170       1       12240       Ferrand ,       608       0       0       100%       10       0         28)       12731       170       1       12750       Ferrand ,       608       0       0       100%       10       0       100%       10       0       100%       10       0       100%       10       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10       0       100%       10	21) •		10201 0	170 🖶	1.1	10710	Forward .	RGB .	1000	0		1.0 🚆
24)       11731       170       1       12240       Parwert       NGB       0       0       100%       1.0       1.0         28)       12241       170       1       12781       170       1       12781       100%       1.0												
bareart "yes "Standard"           283         0         12241         170         1         12750         Frendet         K08         0         100%         1.0         1           273         0         12251         170         1         12750         1275         170         1         12750         1275         170         1         12750         1275         100%         1.0         100% <th1.0< th="">         100%         1.0<td></td><td></td><td></td><td>Contraction of the local division of the loc</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>100</td></th1.0<>				Contraction of the local division of the loc								100
25)       •       12241       170       1       12750       Freend •       K0B •       0       0       100% •       1.0       1.0         25)       •       12251       170       1       12200       Freend •       K0B •       0       0       100% •       1.0       1.0         27)       •       12241       170       1       1200       Freend •       K0B •       0       0       100% •       1.0       1.0         27)       •       12241       170       1       1200       Freend •       K0B •       0       0       100% •       1.0       1.0         28)       •       12421       170       1       14420       Freend •       K0B •       0       0       100% •       1.0       1.0         29)       •       144791       170       1       15500       Freend •       K0B •       0       0       100% •       1.0<		2	11731 0	170 /#	1.0	12240	Farmand	RGB .	0 🖗	0	100%	1.0 🚆
$ \begin{array}{c c c c c c c c c c c c c c c c c c c $		Tige: Standard .	17741 8	110.0	- 16	19780	Francisco	1.00	- W	0.5	1000	10.10
$\begin{array}{c c c c c c c c c c c c c c c c c c c $			Construction of the	- Automation -				The second second second		0.00		all
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	100 BB		and a second second	and the second s						and an other states of the sta		the second se
23)       •       14281       170       1       14790       Fernard       K08       0       0       100%       1.0       100%         30)       •       14791       170       1       15000       Fernard       K08       0       0       100%       1.0 <t< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></t<>												
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	110 110							Contraction of the local division of the loc		A 10-10		all
333       •       15301       170       1       15810       Farward •       438       •       0       100% •       1.0       1.0         322       •       15811       170       1       16220       Farward •       408       0       0       100% •       1.0       1.0         33       •       •       •       •       16221       170       1       16320       Farward •       408       0       0       100% •       1.0       1.0         34)       •       •       •       16830       Farward •       438       0       0       0       100% •       1.0	- 10 July -		Contract of August and August	170 0						Test in the local division of the local divi		- Andrew State
122         1 <th1< th=""> <th1< th=""> <th1< th=""></th1<></th1<></th1<>					and the second s			18.00		0 1		
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	32) •		15811	170 0	1.0	16320			0.0	0 0		1.0
34)       18831       170       1       17340       Farmard       K2B       0       0       100%       1.0       1.0         35)       17344       170       1       17850       Farmard       K3B       0       0       100%       1.0	- taparana	Ture Standard .	-					NUMBER OF STREET			111-0-0	
35)       •       17344 0       170 0       1       0       17830       Farmard ,       KdB ,       0       0       0       100% ,       1.0	33) •		\$6321 \$	170 2	1.2	16830	Forward .	RGB .	0 1	0	100% -	1.0
36)       0       17851       170       1       18360       Fernand ,       80B ,       0       0       100% ,       1.0       1.0         37)       0       18361       170       1       18870       Fernand ,       80B ,       0       0       100% ,       1.0       1.0         38)       0       18961       170       1       18870       Fernand ,       80B ,       0       0       100% ,       1.0       1.0         38)       0       18971       170       1       19890       Fernand ,       80B ,       0       0       0       100% ,       1.0	34) •		16831	170 🗧	1.2	17340	Formand	4:08 ¥	0 1	0	100% .	1.0 🗄
37)       0       18361       170       1       18870       Ferward       838       0       0       100%       1.0       10         38)       0       18871       170       1       19980       Ferward       808       0       0       0       100%       1.0       10         39)       0       13381       170       1       19980       Ferward       808       0       0       0       100%       1.0       1.0         39)       0       13381       170       1       19990       Ferward       808       0       0       0       100%       1.0       1.0         40)       0       10991       170       1       20400       Ferward       808       0       0       0       100%       1.0       1.0         41)       0       170       1       20400       Ferward       858       0       0       0       100%       1.0			Contract contractions	a manufacture of		17850	and the second se	The second second		and the second		
38)       0       188710       170       1       19380       Forward       KOB       0       0       100%       1.0 <td< td=""><td></td><td></td><td>Concerning of the second se</td><td></td><td>1. A</td><td></td><td></td><td>Contraction of the local division of the loc</td><td></td><td>544B</td><td></td><td></td></td<>			Concerning of the second se		1. A			Contraction of the local division of the loc		544B		
399       •       13381       170       1       19990       Farward ,       80B ,       0       0       0       100% ,       1.0       9         400       •       19991       170       1       20400       Farward ,       66B ,       0       0       100% ,       1.0       9         40)       •       •       •       0       100% ,       1.0       9       100% ,       1.0       9         41)       •       •       •       0       0       0       100% ,       1.0       9         42)       •       •       •       0       0       0       100% ,       1.0       9         43)       •       •       0       100% ,       1.0       9       100% ,       1.0       9         443)       •       •       0       0       0       100% ,       1.0       9         443)       •       •       0       100% ,       1.0       9       100% ,       1.0       9         443)       •       100       1       21420       Farward ,       608 ,       0       0       100% ,       1.0       9				and the second s	and the second second					1000		
40)         6         19891         170         1         20400         Furnard         408         0         0         100%         1.0         1           41)         6         20401         170         1         20550         Furnard         868         0         0         100%         1.0         1           42)         6         20911         170         1         20550         Furnard         868         0         0         100%         1.0         1           43)         6         20911         170         1         21420         Furnard         868         0         0         100%         1.0         1           43)         6         20911         170         1         21930         Furnard         868         0         0         100%         1.0         1           44)         6         170         1         21930         Furnard         868         0         0         100%         1.0         1           45)         6         170         1         22950         Furnard         868         0         0         0         100%         1.0         1.0         1.0         1.0								The second second		and the second s	The later of the l	
Material Standard •           41)         •         20401         170         1         20550         Forward •         658         0         0         100% •         3.0         5           42)         •         20401         170         1         20550         Forward •         658         0         0         100% •         3.0         5           43)         •         20411         170         1         21420         Forward •         658         0         0         100% •         1.0         43           43)         •         21421         170         1         21420         Forward •         638         0         0         0         100% •         1.0         43           44)         •         •         0         0         0         0         100% •         1.0         43           45)         •         •         0         22461         Forward •         838         0         0         0         100% •         1.0         45           46)         •         •         0         0         0         100% •         1.0         5           46)         •         0			and the second se	- Second Second	and Bern			and the second second		- Gen		- Contraction of the local division of the l
41)       0       20401       170       1       20510       Farmard       RdB       0       0       100%       1.0       4.0         42)       0       20511       170       1       21420       Farmard       RdB       0       0       100%       1.0       4.0         43)       0       21421       170       1       21420       Farmard       RdB       0       0       100%       1.0       4.0         43)       0       21421       170       1       21930       Farmard       RdB       0       0       100%       1.0       4.0         44)       0       21931       170       1       22440       Farmard       RdB       0       0       100%       1.0       4.0         45)       0       22441       170       1       22460       Farmard       RdB       0       0       100%       1.0       4.0         46)       0       22441       170       1       22460       Farmard       RdB       0       0       100%       1.0       4.0         46)       0       22951       170       1       22460       Farmard       RdB	- T.F	tue Standard	14941	179.8	1.15	20400		*30 *	A. 16	0 =	10000 -	1.0 11
42)       0       20911       170       1       21420       Firmand       K6B       0       0       100%       1.0         43)       0       21421       170       1       21938       Formand       K6B       0       0       0       100%       1.0       44)         44)       0       21921       170       1       22440       Formand       K6B       0       0       0       100%       1.0       45)         45)       0       22441       170       1       22950       Formand       K6B       0       0       100%       1.0       46)         46)       0       22951       170       1       22950       Formand       K6B       0       0       100%       1.0       46)			20401	170 5	1.5	20910	Forward -	RGB -	0.5	0	100%	1.0 E
43)       0       21421       170       1       21938       Forward •       #68 •       0       0       0       100% •       1.0       9         44)       0       21921       170       1       22440       Forward •       #68 •       0       0       0       100% •       1.0       9         45)       0       22441       170       1       22950       Forward •       #68 •       0       0       100% •       1.0       10         46)       0       22951       170       1       22950       Forward •       #68 •       0       0       0       100% •       1.0       1.0         46)       0       22951       170       1       23450       Forward •       #68 •       0       0       0       100% •       1.0       0					San B					and the second		
44)         Comparing and an analysis         170         L         22440         Farmand and analysis         RdB         O         D         100% and analysis         1.0 <th1< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>and the second state of th</td><td></td><td></td><td>2000011000</td><td>State Br</td></th1<>								and the second state of th			2000011000	State Br
45) • 22441 170 1 1 22950 Fernand • RdB • 0 0 1 100% • 10 1 46) • 22951 170 1 0 23460 Fernand • RdB • 0 0 0 0 100% • 1.0 0												
46) • 22951 2 170 2 1 0 23460 Fernand • FGB • 0 0 0 0 100% • 1.0 0												and the second s
	47) 0		23461 2	170 1	1.1	23970	Fermand .	800 -	0 10	0	100% .	1.0 👘
48) • 23971 170 1 1 2480 Fernand • RdB • 0 1 0 100% • 1.0 1			23971	170 1	1 =				0 1	0 =		1.0 #

On the Input/Output>Outputs>BBB Strings tab the "Enable BBB Strings" should be ticked and the cape type selected as RGBCape48F. Choosing 48C will give incorrect results with the order of outputs not matching the HE123 and some outputs not working.

The Ports (1-48) match the outputs of the HE123. For each of the Ports/Outputs in use the start channel and the number of pixels will need to be set. The prop name or another name can be assigned in the description if desired. For more information on configuring the "virtual strings" which is enabled by clicking on the plus beside the Port number and for the other settings like RGB order and Gamma refer to the Falcon Player manual as linked at the start of this manual.

The Start Channel to End Channel range for each port/output should not overlap with other ports. Ie. In the example shown above port 1 uses 1-510 and port 2 uses 511-1020 etc.

## FPP Navigation and status via Oled

The HE123 Mk2 has 4 switches for navigating Falcon Player through the Oled display. If these are automatically detected and running then they need to be setup as per the following on Input/Output Setup>GPIO Input Triggers. All 4 inputs need to be configured with "Pull Up", the enable (En.) ticked and the Falling Edge Command set to OLED

a.	29.17	5.03	Poltup -	Connext	- Multicet	D D	
					Action	Back -	
					Command	OLD Newyolker	
е.	89.18	4-04	Pullar	Comment	- Malturat	0	
					Action	Color -	
7	P9-19	13 - 0 15	New/Internal -	Command	· Command		
2	29-28	12-012	Reservation -	Comment	- Consistent		
					Comment	OLID Nevigefilm	
а.	PP-21	3.43	95EU0	Command	- Multiport	0	
				Action	586 -		
					Command	Child Newyolaw	
8	894.22	2-92	Pullip -	Counsel	Malturat	0	
					Action	Octores -	
13	PF-21	49-1117	States Cales and -	Command	- Command		

Falcon Player - FPP

38.25 11.22

41-22

44-112

75-14 26-020

P5-29 48-170 26.22 27-15

191-14 46-114

H. 18

Navigation. The IO's are set as per the following. P9-17 Back P9-18 Enter P9-21 Up P9-22 Down



The Oled display on the HE123Mk2 will generally be supplied with the protective cover installed still as shown by the tab on the display above.

The display will show the status of Falcon Player by default but with the use of the navigation keys and the menu system a number of options can be accessed.



## **User Inputs**

There are 2 user inputs on the HE123 Mk2. These are configured on the same page as the FPP navigation switch setup above. If these are to be used then they would also need to be configured with "Pull Up", enable ticked and a command selected for each. It is likely that the "Falling Edge" would be used as a closing of contact on the inputs results in a falling edge trigger. User 1 P8-27

User 2 P9-26

New Towns - Second Control - Second Control - New Control	Cananad Commat. Commat. Commat. Commat. Commat. Commat. Commat. Commat. Commat. Commat. Commat. Commat.	Consult Consult	
Marco Dannel Marco Dannel	Commail Commail Commail Commail Commail Commail Commail Commail Commail Commail Commail Commail Commail Commail	Commut Commut Commut Commut Commut Commut Commut Commut Commut Commut Commut Commut Commut	
New Connel Real Dennel Union Connel New Connel	Command Command Command Command Command Command Command Command Command Command Command Command Command Command	Consul Consul Consul Consul Consul Consul Consul Consul Consul Consul Consul	
Keen Connel Room Connel	Conneal Conneal Conneal Conneal Conneal Conneal Conneal Conneal Conneal Conneal Conneal Conneal	Consul Consul Consul Consul Consul Consul Consul Consul Consul Consul Consul Consul	
New Yorkson Read Version States Version States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism	Commant Commant Commant Commant Commant Commant Commant Commant Commant Commant Commant Commant	Connect Domait Connect Connect Domait Connect Connect Connect Domait	
New Yorkson Read Version States Version States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism States Tourism	Commant Commant Commant Commant Commant Commant Commant Commant Commant Commant Commant Commant	Connect Domait Connect Connect Domait Connect Connect Connect Domait	
Some Sates at Some Same at	Connect Connect Connect Connect Connect Connect Connect Connect Connect Connect	Consul Consul Consul Consul Consul Consul Consul Consul Consul	
Ran Constant Sector Constant	Communit Communit Communit Communit Communit Communit Communit Communit	Commut Commut Commut Commut Commut Commut Commut	
Russe Colored Novel Colored	Commit Commit Commit Commit Commit Commit Commit Commit	Commut Commut Commut Commut Commut Commut	
Rene Diversal Rene Diversal Rene Diversal Rene Diversal Rene Diversal Rene Diversal Rene Diversal Rene Diversal	Consul Consul Consul Consul Consul Consul Consul Consul	Command Command Command Command Command	
New Toleral Registration Registration Registration Registration Registration Registration Registration Registration	Comment Comment Comment Comment Comment Comment	Command Command Command Command	
Nove Colored Nove Colored Nove Colored Nove Colored Nove Colored Nove Colored	Commit Commit Commit Commit Commit	Communit Communit Communit	
Responses Response Respon	Connel Connel Connel Connel	Consult	- 3
Responses Responses Responses Responses Responses	Comment Comment Comment	Commit	
Manag Talan na Manag Talan na Manag Talan na Manag Talan na	Crement Crement		
Manag Yahar sad Manag Tahar sad Manag Tahar sad	Cound	- Cerroud	
Water Talantal Water Talantal			
Bon Libertal		- Cusual	
	Connad	Cesset	
Manual Talantaria	Cessard	Connel	
and the second s	Cannal.	Consul	
Non-Denned -	Central	Creaned	
Room Determal	Counsel	Cressed	
Associational	Cassad	Consul	
New-Internal -	Convert	Count	
Norry Selected	Contract	Center	
Wang Deserval	Connet	Consult	
Broot Datered	Consult	Created	
New Course	Central	Cernial	
Reve Date and	Cessed	Cessed	
New Terral		Copped	
Bong Salar val.	Crement	Cerved	
Money Yollow and	Cassad	Cussed	
Anne Total -	Connad	Cresset	
Muney/Esturnal	Consul:	- Cernal	
	Marco Control of Contr	kondonna Comment Nergi dana Comment	Number         Comparison         Comparison           Numpformul         Comparison         Comparison

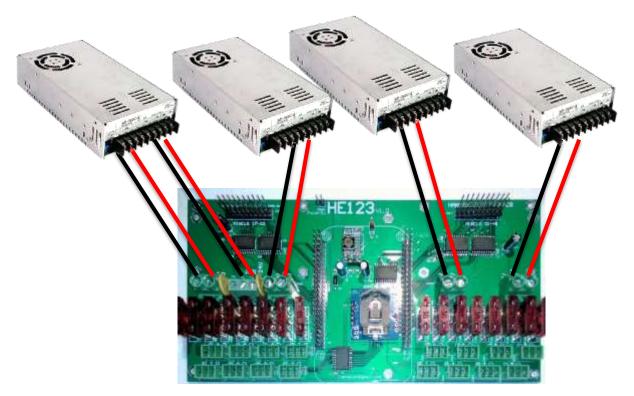
Falcon player status screen when in Bridge Mode will show the incoming data on the configured universes. By default the "Live Update Stats" is unticked as this slows the performance of Falcon Player slightly. If you are troubleshooting then turning this on will allow you to confirm that you are getting regular data updates and that there is a low error rate.

	dus/Certrol	-			Content Selar		Venim v4.1 Hot		Destation	Over Setue	-	Mag	9
	annebularae		D card I		 igner. Ge in	Test to the Property of the					siorage partitis		2
					-			ini					
PPD Made III PPD Sounce IIII PP Tone The	Distant												
(Josev.)						11.8.9	Di Ječke Dulan a	and Bytes Kin	ostrad				R Loutpeorte
		10日の日本の日本の日本の日本の日本の日本の日本の日本の日本の日本の日本の日本の日本	NAME OF CONTRACT ON CONTRACT OF CONTRACT.	************									

(i) 10.0.0.160/ch	anneloutputs.php							D C	] Q. Search	
		Palcan D	Tistmes	Version:			yer - FPP (master branch) Ho	ost: FPPE	BB	F
	151.0	Status/0	ontrol	•	Content Setu	p •	Input/Output	Setup		Help
	1222					Channel (	Outputs			Press F1
		E1.31	BBB	LED Par	nels O	ther				
		Univ	erse Cour	ce: eth0 •	Set	-				
	22.5	1000000000	Universe Active	FPP Start Channel	Station 1	Universe Size	Universe Type		Unicast Ado	tress
	6 6 6	1	1	4609	10	512	Multicast	•		
	6 6 C	2		5121	11	512	Multicast	· •		
	1. C.	3		5633	12	512	Multicast	•		
	1	4		6145	13	512	Multicast	•		
	1 L	5		6657	14	512	Multicast			
		6	1021							

## **Power and fusing**

The HE123 motherboard has 4 power connectors for the 16 direct pixel outputs. These 4 connectors share a common ground but the +ve inputs are isolated. Each of the 4 inputs powers 4 pixel outputs. The maximum current that the power connector can carry is 30A and the 4 output connectors are rated to a maximum of 10A each.



The HE123 can be powered from 1 to 4 power supplies depending on the available and desired voltages and currents. The motherboard itself can be powered from any 1 of the power supplies and it will need to connect to the correct terminals depending on the power supply voltage. Power supplies as shown above have a maximum current per output connector of 30A which is the same as the power input terminals of the HE123.

The HE123 can be used with 5V, 12V and 24V pixels and they can be mixed across the 4 power inputs if needed.

The HE123 is supplied with 7.5A fuses fitted. Up to 10A fuses can be used but the total of the 4 fuses used across the 4 outputs supplied per power input needs to be 30A or less.

The HE123 uses ATO automotive fuses and fuseholders. The HE123Mk2 uses mini automotive fuses and fuseholders. The HE123 Mk2 has power leds adjacent to each of the 4 power input terminals and it has fuse failed leds adjacent to each of the 16 fuses.

The HE123 uses a separate power terminal for running the HE123 and the attached Beaglebone Black (or Green). This is a 3 pin terminal located between the power input terminals for outputs 1-4 and 5-8. The 3 terminals on the "PWR" connector are labelled 5V, 0V and 12-24V. When powering the HE123 you can use either 5V power which would require connecting to the 0V and 5V terminals or if using 12 to 24V then you would use the 0V and 12-24V terminals.

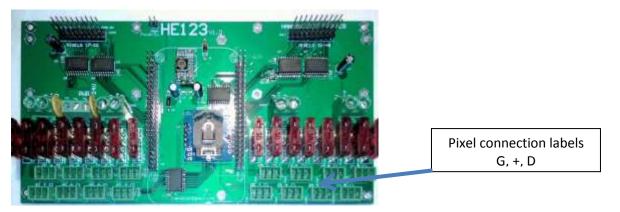
Connecting higher than 5V to the 5V PWR input terminal may damage the HE123 and attached Beaglebone Black.

## **Powering down Falcon Player**

Falcon Player on the Beaglebone Black (or Green) runs off a micro SD card although it can also be ran from the eMMC onboard memory. To prevent corruption of the data on the SD card Falcon Player should be closed down prior to removing the power from the HE123. The shutdown can be done via logging into Falcon Player and using the "Shutdown" link at the bottom of the page or alternately there is a jumper on the HE123 labelled "Power Sw" which will trigger a shutdown process. The HE123 Mk2 also has a power switch adjacent to the jumper. The jumper or power switch can also be used to power the Beaglebone Black back up after it has been shut down.



## **Pixel connectors**

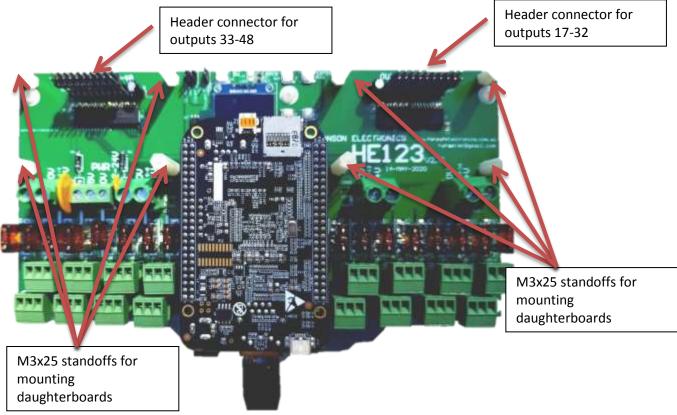


All of the pixel connectors on all HE123 series boards use 3 pin 3.5mm spacing pluggable terminals rated to a maximum of 10A. Each connector has its connections labelled with a G, + and D. These represent Ground (-V, V- or 0V), +V (or V+) power which can be 5V, 12V or 24V and Data.

Take note of the position of connections as what is used on HE123 series may vary compared to other pixel controllers.

## Daughterboards

A number of the HE123 daughterboards have been upgraded to a Mk2. The only significant difference in them is that they have changed from using ATO automotive fuses to mini automotive fuses.



## HE123-PX powered pixel expansion daughterboard

- 16 outputs. 4 power inputs. 4 fuses per output
- maximum of 30A per power input and 10A per pixel output
- plugs on top of HE123 to give an additional 16 fused 2811 outputs
- The HE123-PX Mk2 uses mini fuses and has a different terminal arrangement. <u>http://www.hansonelectronics.com.au/product/he123-px/</u>

## HE123-RJ pixel breakout daughterboard

- 16 outputs. no electronics. pixel outputs match standard RJ45 pairs
- plugs on top of HE123 to give an additional 16 unfused 2811 outputs on 4 RJ45 connectors
- mates with 4 HE123-EX
- up to several metres between HE123-RJ and HE123-EX http://www.hansonelectronics.com.au/product/he123-rj/

## HE123-TX pixel differential expansion daughterboard

- 16 RS422 balanced pair outputs for long range tx
- 16 outputs. pixel outputs on standard RJ45 pairs
- mates with 4 HE123-RX
- up to several hundred metres between HE123-TX and HE123-RX







http://www.hansonelectronics.com.au/product/he123-tx/ Receivers

 HE123-EX 4 channel pixel power breakout
 RJ45 connector for pixel input to board

 Fuses for pixel outputs
 Input power connector

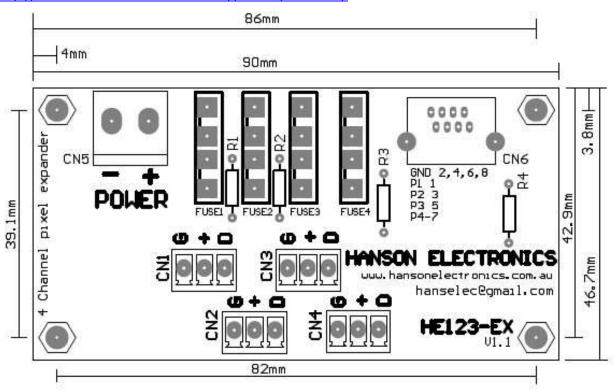
 Pixel output connectors
 Pixel output connectors

- RJ45 connector to 4 channels fused pixel outputs
- mates with HE123RJ via RJ45 connector. Can be connected to other pixel boards to provide output fusing.
- can be used as a breakout to power unfused pixel outputs like on rPi-28D or J1Sys P2
- maximum of 30A input to pcb via power connector
- maximum of 10A fuse to any pixel output. ATO fuses are used. Supplied with 4 7.5A fuses.
- up to several metres between pixel controller and HE123-EX. The distance depends on cable, the actual pixel controller and also distance between HE123-EX and pixels.

The connections used on the RJ45 connector for the 4 pixel connections are marked on the pcb.

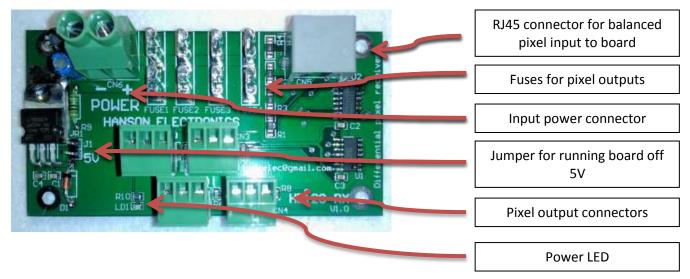
GND	-Pins 2,4,6,8
Pixel 1 data	-Pin 1
Pixel 2 data	-Pin 3
Pixel 3 data	-Pin 5
Pixel 4 data	-Pin 6

## http://www.hansonelectronics.com.au/product/he123-ex/



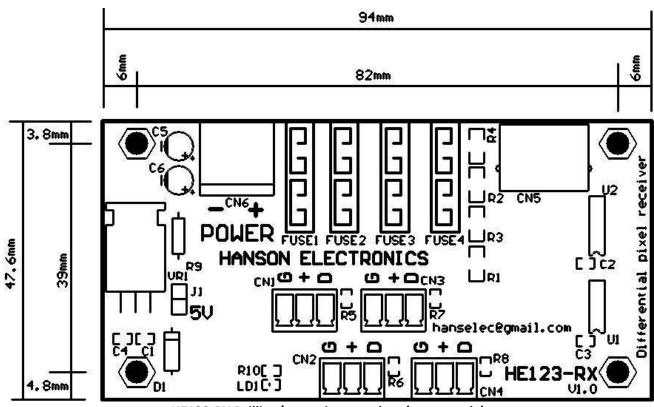
HE123-EX Drilling/mounting template (not to scale)

## HE123-RX 4 channel Balanced long range pixel receiver



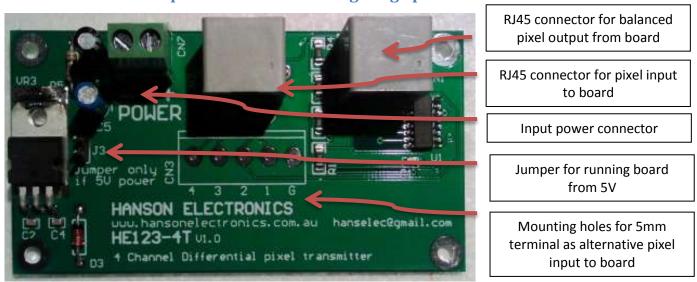
- RJ45 connector to 4 channels powered, buffered pixel outputs
- mates with HE123-TX or HE123-4T
- can be powered from 5V or 12-24V (whichever the pixel voltage is)
- jumper to select 5V input power. Powering the board with more than 5.1V while the 5V jumper is installed will damage the board.
- maximum of 30A input to pcb
- maximum of 10A fuse to any pixel output. Supplied with 4 7.5A fuses.
- up to several hundred metres between HE123-TX (or HE123-4T) and HE123-RX

## http://www.hansonelectronics.com.au/product/he123-rx/

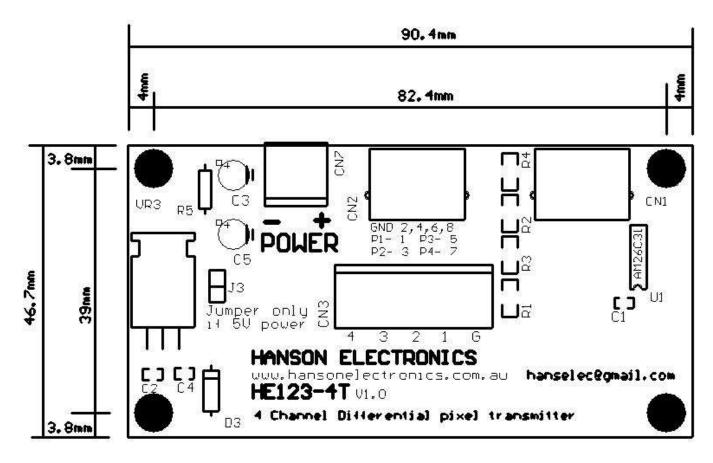


HE123-RX Drilling/mounting template (not to scale)

## Standalone transmitter HE123-4T 4 channel pixel to 4 balanced long range pixel transmitter



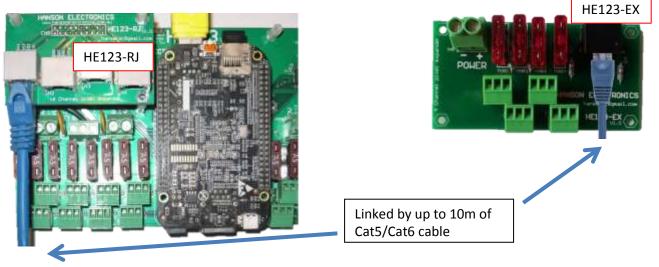
- balanced pair outputs for long range transmission
- connects to any 281x pixel board to allow long range transmission
- mates with 1 HE123-RX
- connects via RJ45 to HE123-RX or other pixel board. Pads are supplied to allow fitting of a 5 way 5mm terminal block. This can be used to connect standard pixel outputs from the base HE123 or other non differential outputs on pixel controllers and allowing them to be used with the HE123-RX.
- powered from 5V or 12-24V. The HE123-4T Mk2 doesn't require the jumper for the full 5-24V voltage range. http://www.hansonelectronics.com.au/product/he123-4t/



HE123-4T Mounting/drilling template (not to scale)

# **Daughterboard Connections**

HE123-RJ connected to HE123-EX



The HE123RJ provides 4 RJ45 outputs each with 4 281x pixel outputs on a "pair" of connections. The board allows the fusing and distribution of outputs to occur up to several metres away from the HE123. The total distance from the HE123-RJ to HE123-EX and to the 1<sup>st</sup> pixel should typically be under 10m total. It "may" be possible to go further depending on the choice of cable and environmental noise.

Only 1 of the 4 outputs of HE123-RJ is shown connected

Power to HE123-EX not shown

The HE123-EX is purely a power distribution board and there is no electronics on the board.

The HE123-EX can be used with any pixel voltage.

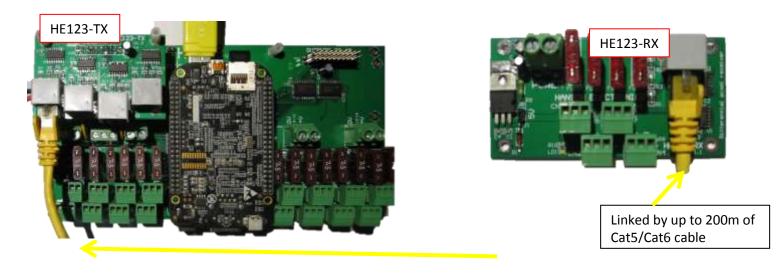
The 4 outputs of the HE123-EX are powered from the 1 30A rated power input and each output is rated to a maximum of 10A.

The HE123-EX can be used to provide fused output power to virtually any other WS281x compatible source. If doing this then use a standard Cat5 patch cable with 1 end stripped.

1110					
Pin	Pin Use	T568A colour	T568B colour	RJ45 Pinout	RJ45 Pinout
1	Pixel 1 data	White/Green	White/Orange	T-568A	T-568B
2	Ground (pixel 1)	Green	Orange		
3	Pixel 2 data	White/Orange	White/Green		
4	Ground (pixel 4)	Blue	Blue		
5	Pixel 3 data	White/Blue	White/Blue		
6	Ground (pixel 2)	Orange	Green	1. White Green 5. White Blue 2. Green 6. Orange	1. White Drange 5. White Blue 2. Orange 6. Green
7	Pixel 4 data	White/Brown	White/Brown	3. White Orange 7. White Brown 4. Blue 8. Brown	3. Write Green 7. White Brown 4. Bkat 8. Brown
8	Ground (pixel 4)	Brown	Brown		

The input RJ45 connector uses the following

## HE123-TX connected to HE123-RX

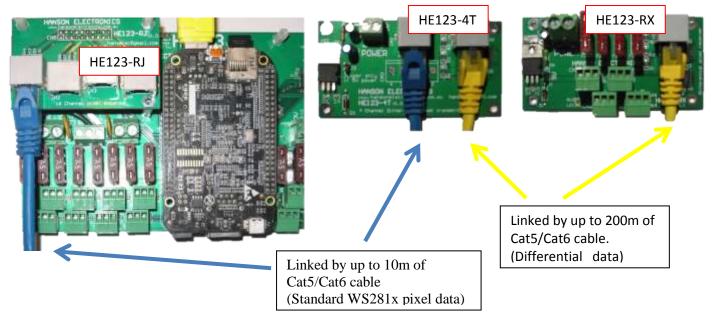


The power connection to the HE123-RX is not shown.

If the HE123-RX is to be ran off 5V the "5V" jumper should be installed. It should ONLY be installed if running off 5V Only 1 of the 4 possible outputs of the HE123-TX is shown.

The maximum current capacity of the HE123-RX power input terminal is 30A. The maximum current on any of the 4 pixel output terminals is 10A. The HE123-RX is supplied with 4 7.5A fuses.

## HE123-RJ connected to HE123-4T and then to HE123-RX



The HE123-RX can receive its differential RS422 data from either a HE123-TX or a HE123-4T. The above images show the connection required between a HE123-4T and a HE123-RX. The power connections for the HE123-4T and HE123-RX are not shown. The distance between the HE123-RJ and HE123-4T can typically be up to 10m. The environmental noise can reduce that distance. 1 of 4 possible connections from the HE123-RJ is shown. Any 1 of the 4 outputs (each with 4 pixel outputs) can be used.

If using the HE123-4T with an alternate pixel controller like 1 of the direct outputs of HE123, an F16, a Pixlite 16 or virtually any other WS281x compatible source then it's possible to use a standard Cat5 patch cable with 1 end stripped.

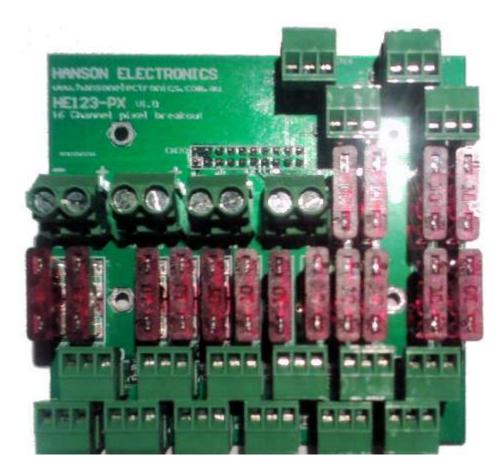
Pin	Pin Use	T568A colour	T568B colour		RJ45 Pinout
1	Pixel 1 data	White/Green	White/Orange	T-568A	T-568B
2	Ground (pixel 1)	Green	Orange		
3	Pixel 2 data	White/Orange	White/Green		
4	Ground (pixel 4)	Blue	Blue		
5	Pixel 3 data	White/Blue	White/Blue		
6	Ground (pixel 2)	Orange	Green	1. White Green 5. White Blue 2. Green 6. Grance	1. White Drange S. White Blue 2. Okange 6. Green
7	Pixel 4 data	White/Brown	White/Brown	3. White Orange 7. White Brow 4. Blue 8. Brown	
8	Ground (pixel 4)	Brown	Brown		

The input RJ45 connector uses the following

It is also possible to solder a 5 (actually a 2+3) way 5.0mm terminal block to the HE123-4T to allow screw connections for the incoming pixel data. These terminals are not supplied. If using this method the use of the 5 terminals is marked on the pcb.

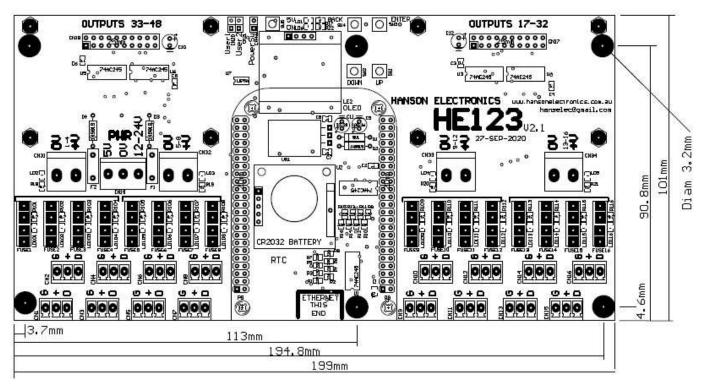
#### HE123-PX

The HE123-PX is a 16 output pixel daughterboard that has 16 fused outputs and 4 power inputs. The HE123-PX can be used in either the Outputs 17-32 or 33-48 positions or 2 can be used with 1 in each. The 4 power inputs power 4 outputs each. The voltage for the 4 inputs can be mixed to suit requirements. Each power input is limited to 30A max. Each pixel output is supplied with a 7.5A fuse. The maximum current per output is 10A which must be factored into the 30A maximum across for outputs.



## **Dimensions**

The main HE123 motherboard dimensions and the mounting hole positions. The 6 mounting holes have a circular border. The 2 pairs of 4 daughterboard mounting holes are bordered by a hexagon.



## Contact:-

Hanson Electronics Alan Hanson 16 York St Eaglehawk Victoria 3556 Australia Mobile 0408 463295 email hanselec @ gmail.com www.hansonelectronics.com.au Additional features on the HE123Mk2 versus the HE123 Temperature sensor Boxes around the 4 outputs per power input FPP modes -link to FPP manual Show power supply on receiver and standalone transmitter boards.

Picture and connections for he123-px





